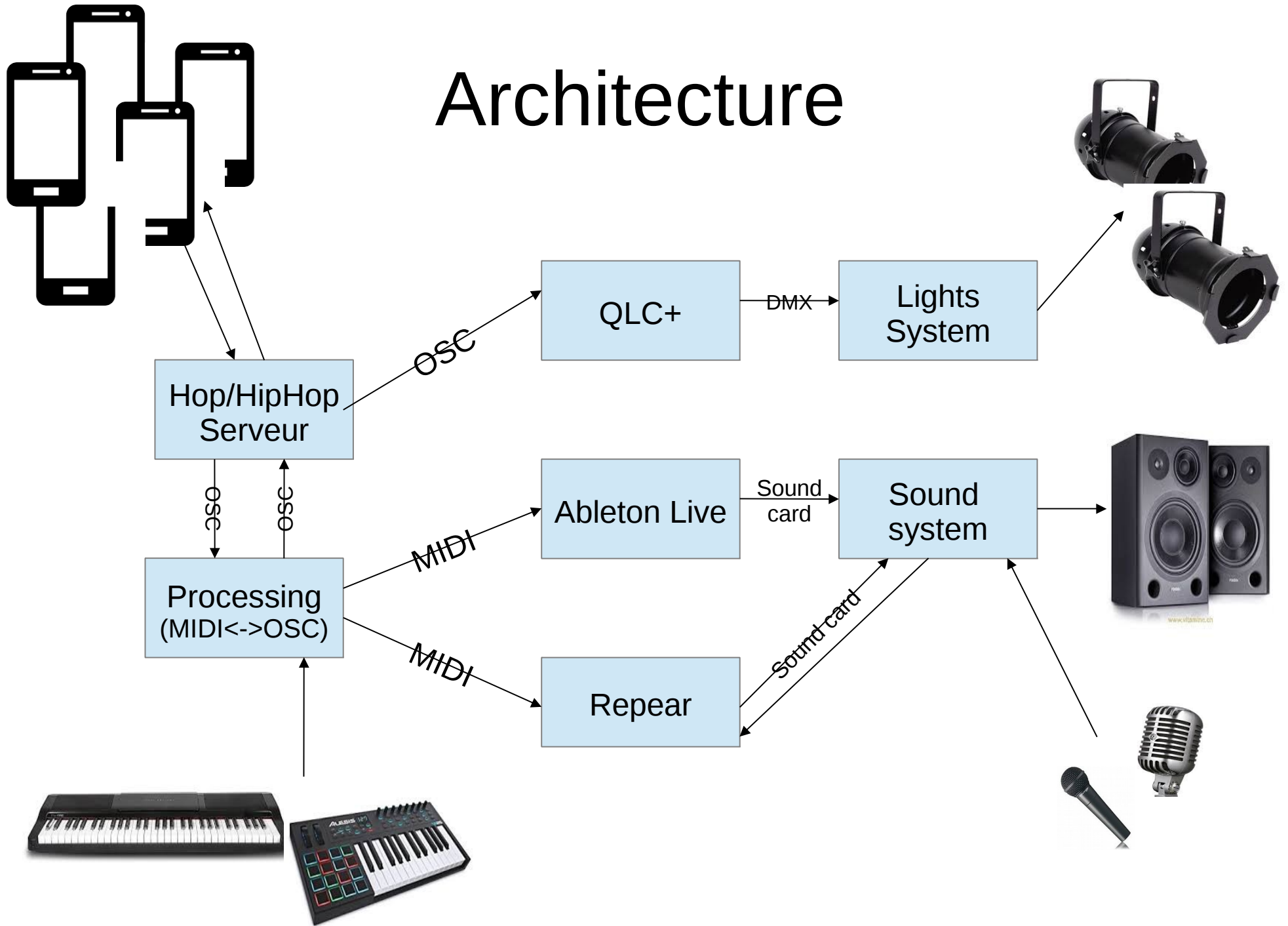


# Massively Interactive Music

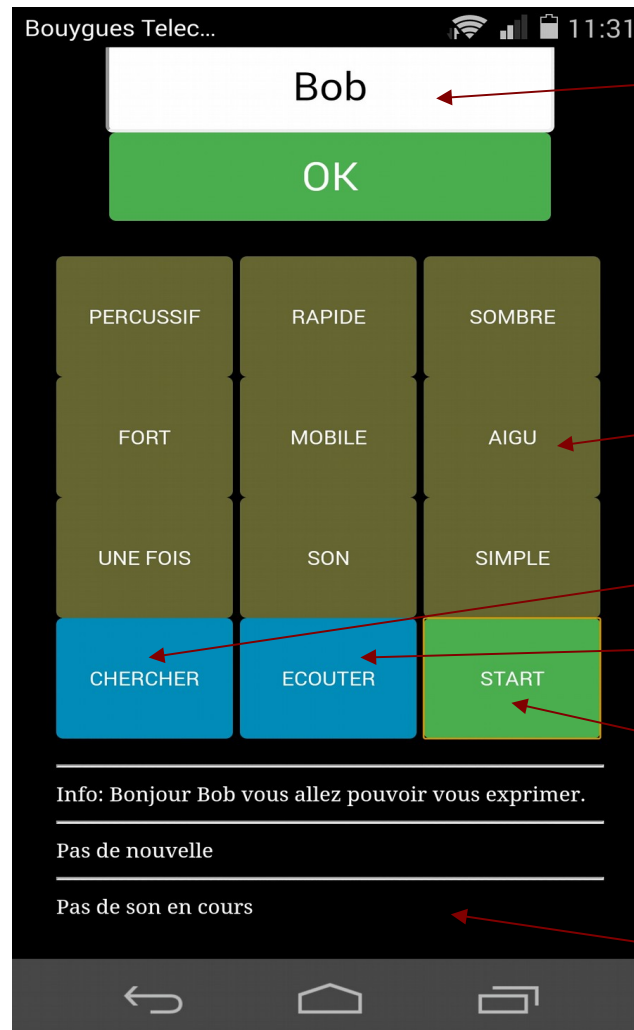
Bertrand Petit-Heidelein

- Use of Distributed Web technologies INDES for the scene (Hop/Hiphop)
- Notion of « time » based on events and not clock.
- New concepts of interaction in music (today mainly one way : scene → spectators) **very large and complex Automations**
- First experiment on the scene : 9 Dec, MANCA festival in Nice

# Architecture



SSID : manca      PWD : manca2017  
http://192.168.1.250:8080/hop/golem



Your name or pseudo

Toggle criterias to select a sound

Search a sound according to criterias

Listen to the sound

Launch the sound in the room

Info on the sounds and the spectacle